Subject:			

Autumn Term	Spring Term	Summer Term		Skills/Assessment
Gaming Industry / **Coursework: Designing a game concept**	Revision	Revision	**Year 11**	Knowledge Tests Practical Projects Topic exam practice questions Practical Coursework
Pre-Production & Production Skills	**Coursework: Creating digital graphics**	**Further Web Design /** **Coursework: Creating multiple page Website**	**Year 10**	Knowledge Tests Practical Projects Topic exam practice questions Practical Coursework
Introduction to Pre-Production & Production Skills	**Website Development / Lemons Project**	**App Making / Aquastranza Project**	**Year 9**	Knowledge Tests Practical Projects Topic exam practice questions
Developing for the Web / Vector Graphics How can a website to appeal to an audience? How do you design and develop graphics?	**Computer Systems / Data Science** How does a computer work? How can data be used to investigate problem?	**Heroes of Computing / Mobile App** Who is behind the major developments of modern computing? How are mobile apps developed?	**Year 8**	Assessment: Practical Projects, Presentations and Knowledge Tests Skills: Teamwork, source analysis, computational thinking.
Collaborating Online Respectfully / Networks How to work online safely and respectfully. How does the internet work?	**Gaining Support for a Cause / Programming 1** How can we tell what is true on the WWW? What is Sequence, Selection and Iteration?	**Programming 2 / Spreadsheets** How to solve problems with programming. How to present data so it becomes useful information.	**Year 7**	Assessment: Practical Projects, Presentations and Knowledge Tests Skills: Teamwork, source analysis, computational thinking.